

## [OMEGA]Shiva, the Ice goddess , by Grizz B

<insert Epic intro pic here>

### Introduction

A sorceress using her IE to tank and piercing - knockback - arrows to pawn her enemies

### Pros

- fastest fps bow/xbow attack animation in the game beside superbeast
- Tons of fun
- decent amounts of life (12k+), defense (150k+) and avoid (20+)
- good crowd control (piercing knockback, slow )
- 25 ice elementals : great tanks (70k+ hp) , they benefit from WA(20%avoid) ,they boost the total defense (3/2) ,they provide DR (25%) , may cast glacial nova (aoe freeze)
- good physical dmg
- easy to play untwinked (strong throughout game, awesome w/ SSU armor)

### Cons

- requires some skill/weapon switching to gain moonstrike damage buff
- build is significantly better w/ SSU dervish of anaroch

### STATS

Strength : enough for gear

Dexterity : all

Vitality : 0 (we are not tanking)

Energy : 0 (we are not casters)

### Skillpoints alocation

**Early-mid game** : [Skillplan Shiva \(Sorceress, Q 001\)](#)

**End game** : [Skillplan Shiva \(Sorceress, Q 001\)](#)

- the points from STF go for smaxing the other main skills in end game . You only need IE for tanking

### EQUIPMENT

#### Early Game

**Belt**: TU heavy belt: 10%CB, 20%UA , 10% ctc SoR after kill

**Gloves**: Kali RW : nice proc , 2 all skills , 10% max fire resist

**Boots** : TU heavy boots (+max damage) -> Charge of the goddess (+ max damage)

**Helm** : TU skull cap : proc , EWD , IAS , 20% dexterity

**Armor**: TU chain mail : 10% ctc arrow on striking , cold damage to weapon, reanimates , low requirements

**Weapon**: ort in bow (tantrum) -> lum in bow (**arrow swarm**)

**Quiver**: Locust hive : 5% ctc arrow on striking mo'ed with minion resists

**Rings**: 2x ripstar rings (+max damage) mo'ed with ctc thunder hammer and minion resists

**Amulet:** Angel heart mo'ed with ctc thunder hammer and minion resists

**Sockets:** lo runes , gems/jewels with resistances

**on switch**

**Weapon:** any crystal sword or Warp blade socketed w/ nih runes when you can

**Shield:** any 6 socket shield with 6x perfect sapphires->nih runes (increase moonstrike buff duration)

### End Game

**Belt:** keep TU Deadfall Mo'd w/ minion res

**Gloves:** a good dexterity craft or SU safety fists : IAS , +max damage , 8%DR

**Boots:** a good dexterity craft or SU lifecrusher : +150 to max damage , 15%CB , life after kill

**Helm:** SU royal circlet : 25% AA , 150% extra damage to demons and undead

**Armor:** SSU dervish of anaroch : **KNOCKBACK** , IAS , 20% dexterity , 1k life

**Rings :** 2x ripstar rings (+max damage) mo'ed with ctc thunder hammer and minion resists

**Amulet:** Beads of the snake queen : adds damage , 25% strength and dexterity , 100 life after kill , proc

**Weapon:** Weird crafted long war bow w/ decent +max damage , arrow swarm oskill and weapon damage proc

**Quiver:** bad of tricks : 3x2% ctc 1/1 weapon damage proc ,tri-elemental damage to weapon

**Sockets:** jahs for crafted bow , crafted jewel with minion life and 2% dexterity for the rest of the sockets

**on switch**

**Weapon:** SU batttle staff (issalfarstafr): 8 sorceress skills, 150% to summoned minion life, **+200% buff duration** w/ Nih runes

\*Vizjun's ball bearing UMOs may come useful for a decent bow craft

### What is arrowswarm?

-Bow/Xbow o skill that that shoots 15-20 (depending on lvl) piercing arrows with 3/2 WDM, it is absolutely disgusting w/ knockback

### How to play

- summon the ice elementals army to tank

- hit an enemy with your switch gear (moonstrike) - you can use book of summoning to spawn one - gain dmg buff (end game buff lasts for over a minute)

- switch to Bow and spam arrow swarm : 3/2 WDM + pierces through enemies + knockback = 😁

- use timefield to slow your enemies

- instant heal with moon symbols

### Uberquests



## Dungeon uberquests

### Creature of flame



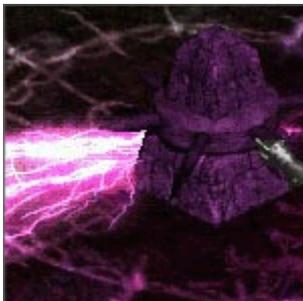
- easy task . [2 arrow swarms and it's dead](#)

### Infernal machine



- same as above , no problem at all . [Arrow swarms to the victory](#)

### Death projector



- lure away some of the Mechanics so you won't get surrounded by them when you attack the projector , [few arrow swarms](#) and you can have that nice charm

### Azmodan



- jump into the middle of the map using blink or jitan's gate and start spraying [arrow swarms](#) [knocking everyone away while you pwn Azmodan](#)

### Rathma square



- cast timefields , kill the Crawlers on your way to Primus , your IE / reanimats will keep busy the resurrected crawlers , while you work your way to primus. [Keep spraying arrow swarm to knock the crawlers back and rape Primus](#)

### Cathedral of vanity



- prebuff outside uber area so you don't summon Inarius's ghost on top of you  
- same strategy as for the Death projector . Lure a part of the Nuns the entrance room and blink over the wall in the big room; wait for the first beam to complete a rotation then [get behind the Crystall ball, and spam arrow swarm on it](#) (hope it's not physical immune ) . When immunities go off , [kill the High clerics](#) , [nuns and Inarius with arrow swarm](#) , then **summon** [Inarius's ghost](#) , [kill it](#) and [take the charm](#)

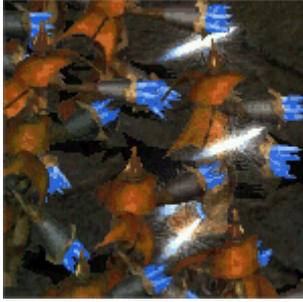
### Toraja



- summon your army, cast chronofield and use arrows warm to kill/ knockback the enemies . [Kill the Celebrants and Morlus on your way](#) and keep on summoning more Edyrem (if they die) to remove immunities . [Use arrow swarm to rape Lilth](#) then transmute your Medallion while the swirls are still on



Vizjun



- [buff your character with Arcane fury](#) , cast timefield [RUSH to MCS](#) zig-gaz-ing [trough the robot packs](#) , avoiding getting surrounded. [Purify MCS](#) , pick up CFS and save & exit .

## Summoning uberquests

\* For this type of uberquests , make sure to do the following before you start :

- prebuff outside summon area (dark summoning-> hit w/ staff)
- summon your army
- lay down chronofield

## The Butcher



- [few arrow shots to get the job done](#)

## The binding of Baal



- summon your army , cast chronofield and use dark summoning . you may want to stack some more elemental resistances (they pierce trough 250 of your resistances). [Arrow Swarm to the victory](#)

## Assault on mount Arreat



- summon your army , cast chronofield , use dark summoning and [Arrow Swarm your opponents](#) .  
knockback makes it so easy

### Akarat



- dark summon near a wall so you can [pin Akarat along with his followers with Arrow swarms](#)

### Lord Aldric Jitan



-dark summon in that hallway and enter the Halls of anguish , tp home and enter Anya's red portal so you can get behind them . [Knockbacking arrow swarms will keep them inside the hallway so you'll be safe from those singularities](#) . [Jitan himself is easy to defeat](#)

### Legacy of blood



- the opponents need to hit something (your summons) to remove their immunities . [When immunities go off](#) , [arrow swarms shots to the victory](#) . Timefield will make this last a bit longer

because they will react very slow -> the immunities go off slower ; try not to use it there if you want to get that charm fast . You can do this among first ubers as it is very easy

## Judgement day



- feed Dark Uldyssian with your tanky IEs and he will summon the avatars . [they die very fast from arrow swarms](#)

## Brother Laz



- reroll the map until one of the 2 shrines that spawn in there is a FIRE shrine
- kill all monsters in Swampy pit level 1 and level 2 and open portal at entrance for level 3
- kill the Death projector and lure the Mechanics in the opposite corner
- summon the army to keep the Groupies a bit busy
- let your gear in base , dark summon near fire shrine and use the fire explosion to lower Laz's life to half . you will die after this but it's ok - your gear is in base
- equip only an Assur's bane and go back . Summon army , advance step by step casting chronofields until Laz will jump on top of you . Cast Purify and it will lower his life to less than 1/4 (wait few seconds for purify to do full damage and after that hit escape button). you will die again after this but it's ok . the gear is still in base
- equip all gear you left in base , and a new ASSUR'S bane . go back summon army and approach w/ chronofields, purify Laz and Voila! Kill the groupies with arrow swarm .

## Uberlevels

### K3KBA



- a good spot to farm at "/players 8" . knockback makes this very easy



IOTSS



- the place for farming for gold (socket some tir runes) . [Malic](#) and [Lucion](#) are easy to kill since you are shooting them from a distance

## Khalimgrad



- same as k3kba , a potential farming spot .



### Tran Athula



- timefield and arrow swarm make this a joke



## Fauztinville



- Good CC, slow/summons/ knockback make this an easy farmable spot ; use STF (nice cold damage) for necrobots (phys immune)



## Bremmtown



- [summon the army to tank](#) , [use timefield to slow the howling toads](#) ; [KB makes this very easy](#) ;  
distract new packs with your summons and arrow swarm to the victory . transmute your class charm  
while the swirles are still on



## Kingdom of Shadow



- [Prebuff with moonstrike outside for more life](#) , [cast arcane fury for some MOAR frw](#) , [enter Ureh and rush to the bridge zig-zag-ing through the citizens](#) . if you don't have some experience doing this , this part may seem tricky
- once you got to the bridge , [portal home](#) , [summon all you got \(IE/edyrems\)](#) , [re-enter ureh portal and use jitan's gate to jump as far as possible](#) . summons will distract citizens from hitting you and

you can open new portal , go to town , re-summon all army go back . repeat till you get to Juris Khan  
(portal home->summons->blink as far as possible)  
- [re-buff with moonstrike buff outside town , switch to the bow and go back to Ureh portal to kill juris Khan with arrow swarm](#)

## Duncraig



- The ultimate farming spot, however some of these guys are physical immunes and require your spells to be killed . Timefield and the minions provide you a good safety while you arrow swarm the sh\*t out of those slain souls . For the phys immunes , switch to the staff and spam STF from the corpses nearby



**Heroic levels** - annoying oponents with crapy drops . don't waste time here

MOOO!



Heroic Bosses

Belial



-not attempted yet

Bull prince rodeo



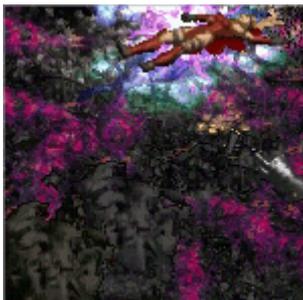
- summon BPR at the wood fences so that he won't knockback you all over the cow level and you'll stay safe from his stampede herd . [rape him with Arrow swarm](#)

### Qov tsin



- gear check uber : stack 500% all resist and get 95% all resists increasing the max resists with 20% . to do this you will get Thai runes in your sockets , change the gear with 2 out of those 3 : Witchhunter's hood , SU spirit walker , SU nor tiraj's wisdom . i went for the first two + 2x perfect turquoise
- kill all monsters inside the stony tomb and Summon Qov Tsin
- melt his face with arrow swarm and get his charm
- piece of cake if you got the proper gear

### Astrogha



- not attempted yet

Special thanks to CHUCKNORIS for skill advice/layout and help play testing.